



OPERATIONAL SKILLS SOLUTIONS

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Crisis Management Consulting
Active Shooter / Workplace Violence Planning; 1-3 days
Bleeding Control (B-Con), 2 hours
High-Risk Environment Awareness Training (HEAT); 5 days
Security Risk Assessment (and the attack cycle); 3-5 days
Command and Control Center Operations; 3-5 days
Introduction to Surveillance, Surveillance Detection and Anti-Surveillance; 2-5 days
Mass Casualty/Critical Incident Management for Crisis and Security Management Teams; 2-3 days
Explosive Hazard Management; 3 days
Basic Fire Fighting (extinguishers); 1 day
Fire Suppression in Remote Areas – Low Structure (Compressed Air Foam and Breathing Apparatus); 5 days
Civilian Operational Skills Packages
Rescue Swimming; 2 days + follow up
Basic First Aid, CPR and AED; 4 hours
Individual First Aid Kit (IFAK); 1 day
Topographic Navigation and Integrated GPS; 2 days
UHF/VHF Radio Communication and License Preparation; 1 day
Introduction to self-defense techniques; 3-5 days
Escaping Multiple Attackers and Protecting Others; 2 days
Concealed Carry Handgun; 1-3 days
Tactical Rifle and/or Shotgun; 1-3 days
Humanitarian, Medical and Industry Operational Skills Packages
Armored Vehicle Defensive Driving; 2-3 days
Humanitarian Convoy Operations, plan and execute road movements in high risk/remote locations; 2-5 days
SatPhone/ SatData Communications; 2 days
Disaster Preparedness and Cross-Country Evacuation Planning; 3-5 days
Remote Trauma First Responder Certification; 5 days
Emergency Trauma Life Support; 2 -5 days
High Risk Security and Law Enforcement Packages
Verbal Communication, Conflict Avoidance and De-escalation; 1 day
Baton Qualification; 1 day
OC Spray Qualification; 1 day
Pistol Certification; 3-5 day
SMG Certification and covert deployment; 3 days
Rifle Certification and covert deployment; 3 days
Advanced First Response (AFR) to Active Shooter/Complex Attacks; 3-5 days
Intro to Small Team Tactics – including strong holding, tactical disengagement (aka. fighting withdrawal); 3-5 days
Use of Non-Lethal Grenades and Hand Munitions (Smoke Screens, Sound/Flash and Light Signaling Equipment); 2 days
Establishing Physical Barriers – Planning and construction of wire entanglements and physical barriers; 2-3 days
High Risk Mobile Security Operations; 5 days
Over-watch Positions and Designated Defensive Marksmanship; 5 days
Introduction to Infra-red and Thermal Observation Equipment; 2-3 days
Introduction to Night Fighting; 2-3 days
Specialty Packages
Hostile Surveillance Detection and Counter Surveillance; 5 days
Close Protection/ Executive Protection; 1-4 weeks
Methods of Instructional Technique – Designing and delivering training to Adult Learners; 3-5 days
Firearm Instructor; 2 weeks
Control and Restraint Instructor; 1wk
Baton Instructor; 2 days
OC Spray Instructor; 2 days
IFAK Instructor; 2 days
Repelling and Rope Rescue; 2-3 days
Intro Chainsaw Operations; 2-3 days

-Modular Packages and Services that can be Tailored to Suit Individual Client Needs-